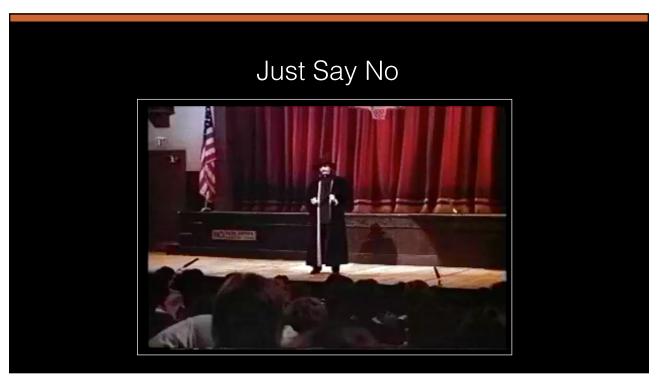
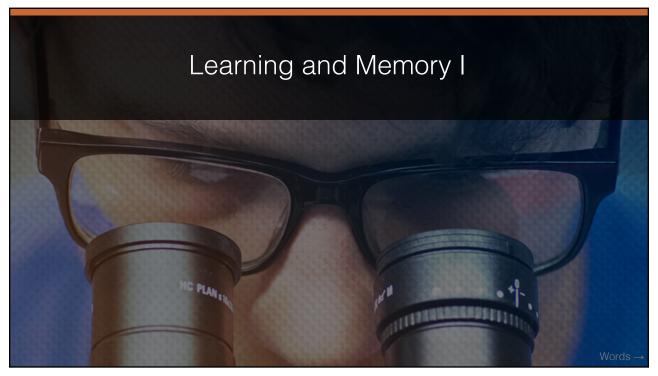


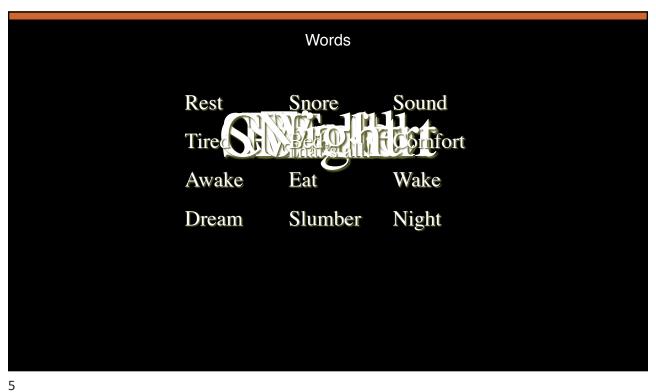
Anticipation Guide

Directions: Agree, Disagree, or Edit as needed.

- 1. Student's performance on multiple choice tests and course projects reflect their deep understanding.
- 2. Deep and reflective learning is grounded in complex cognitive understanding.









6 Principles of Deep and Flexible Learning

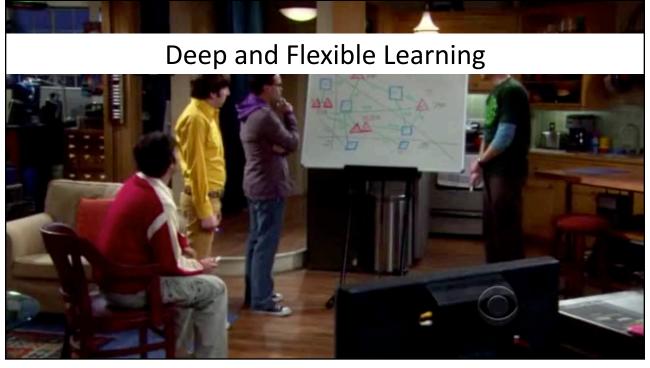
- 1. Learning through practice at retrieval
- 2. Learning through varied tasks and purposes
- 3. Learning at the principle level
- 4. Learning awareness and control (metacognition)
- 5. Learning in response to developmental feedback
- 6. Learning embedded in prior knowledge and experience

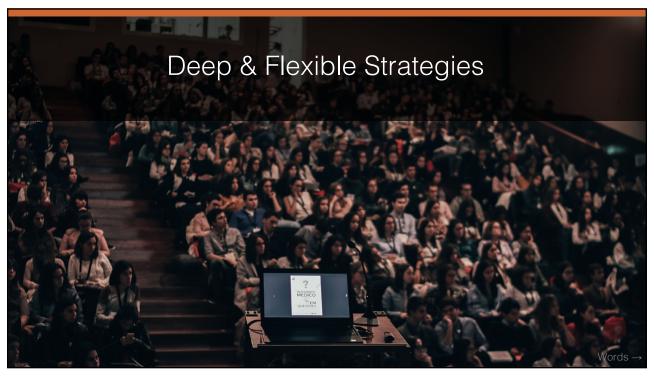
(Fullen, Quinn, & McEachen, 2018; Samuels-Peretz, 2017; Zheng, 2018)

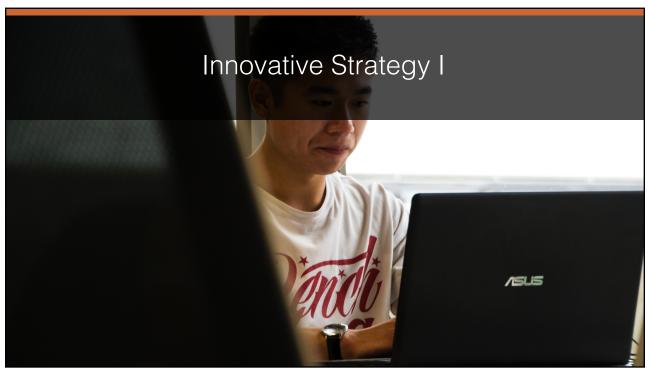
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25-Word Summaries

Learning Environment: Students create clear and coherently organized 25-word summaries that reflects the essential meaning of the current reading, lecture, video, movie, activity, or experience.

D & F Processing: Students analyze and interpret a reading, lecture, video, movie, activity, or experience in order to extract the essential meaning and compose a 25-word summary.

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25-Word Summaries

A Sample (after reading an article):

A postmodernism concept of a dynamic and holistic construction of knowledge is favorable in deconstructing the current system, a modern concept of a fixed reality.

[25 Words]



Developmental Feedback

The summany has captured some less ential ideas from the seading, ealthough the respiessions of these tideas heeds faibit of refinement. The idea that a postmic dentist view of knowledge disvolves synutriple prespectives, idy hamit vand to hanging xtually knowledge, and contextually bound. All we isswell captured in the lation many. High tighting the relation to define den XXV-perspective is also vide uffine phallengies screening and concise.

Imperfirst halfroff the sehtemoedealing with poist modernism, the phrase almultiplicity not ynar file hand bblistic dispectable neede to describe the describent of the set and ynamic and half loft the set and ynamic and yn the set and ynamic and ynamic and yn the set and ynamic and ynamic

Rättrofit bershallengeofathe lastplant of the sentence is thiat abe for pashits from knowledge to reality it constitution of niam knowledge were used to be a fixed reality it a would be elearered in a final maintheofore sons knowledge and simply contraist post-nic dentism is multiple perspectives and dynamic/polistic knowledge with a other of sons and up with a summary such past impost in order nism is knowledge is exiewed as dynamic, and tabilistic, in a case you in an end up with a summary such past impost in order nism is knowledge is exiewed as dynamic, and tabilistic, in a case you in an end up with a summary such past in obstraction of the construction of the construction

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25-Word Summaries

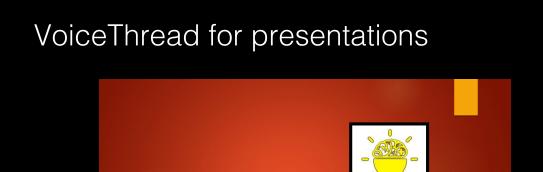
- 1. Learning through practice at retrieval
- 2. Learning through varied tasks and purposes
- √ 3. Learning at the principle level
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- √ 5. Learning in response to developmental feedback
- 6. Learning embedded in prior knowledge and experience



Learning Team Facilitation

Learning Environment: Small groups of students are responsible for collaborating (online!) to summarize and synthesize assigned materials, create a presentation for their peers, and facilitate discussion for the week.

D & F Processing: Students analyze and interpret readings, extract meaning, collaborate to develop a presentation and facilitate discussion throughout the week.



Knowledge

BY: SARAH BUSCHE, MADELYN CHEATHAM AND ALI OSTERHOUDT

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Learning Team Facilitation

- 1. Learning through practice at retrieval
- 2. Learning through varied tasks and purposes
- 3. Learning at the principle level
- 4. Learning awareness and control (metacognition)
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The Project

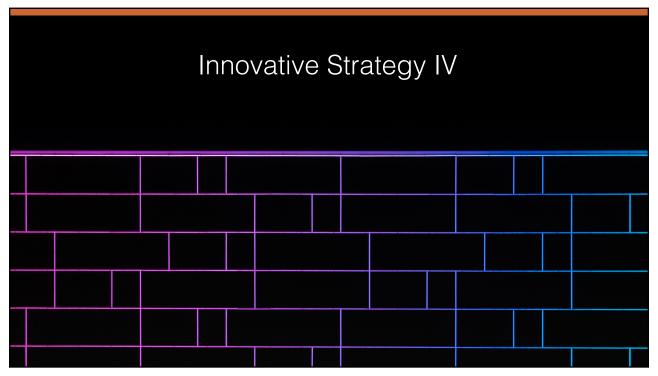
Learning Environment: Students select a topic related to educational psychology and generate a project that allows them to demonstrate their deep understanding of that topic.

D & F Processing: Projects may include a literature review, experiment, video, informed position paper, artifact development, applied behavior analysis, whatever best works for the student and topic. Students must analyze and integrate their topic, develop a deep understanding, and clearly represent their understanding.

The Project

- 1. Learning through practice at retrieval
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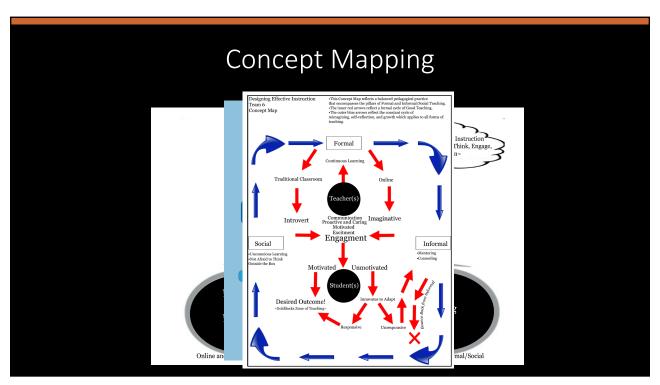


Concept Mapping

Learning Environment: Small groups of students (or individuals) create a concept map that demonstrates their understanding of the content, specifically connections between concepts and principles.

D & F Processing: Students use existing knowledge and rely on strategies to produce a map that demonstrates visible representation of connections between principles, thoughts and theories.

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Concept Map

- 1. Learning through practice at retrieval
- 2. Learning through varied tasks and purposes
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- √ 5. Learning in response to developmental feedback
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The End.

- 1. 25-Word Summaries
- 2. Learning Team Facilitation
- 3. The Project
- 4. Concept Maps



