What No One's Telling You About Active Learning

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Agenda

- 1. Defining Active Learning
- 2. Problematizing Active Learning
- 3. Active Learning and Cognition
- 4. Active Learning and Emotions
- 5. Active Learning and Instructional Strategies



Defining Active Learning: Part I

What do you think?

Write a one sentence definition of active learning.

Driessen et al. (2020)

- Defining Active Learning in Biology Education
- Examined 148 Articles

Driessen et al. (2020)

- 30% No Definition
- 53% No Definition, But Listed Active Learning Strategies
- 17% Yes Definition, Primary Theme: Students Interacting or Engaging with Course Materials

The many definitions of active learning all boil down to getting students to learn by doing something other than passively listening to lectures, watching videos, or reading.

(Berstein, 2018, p. 291)

Problematizing Active Learning

Problematizing Active Learning

1. Broad recommendations do not tell teachers how to create activities that overcome 'passive learning'.

2. Teachers have few criteria to use to decide which are best activities.

3. No guidelines on how to modify activities to enhance active learning.

Chi, M.T.H. & Wylie, R. (2014). The ICAP Framework: Linking Cognitive Engagement to Active Learning Outcomes







"Affective neuroscience tells us that biological information processing cannot be divorced from emotion, nor should it be. In humans, that means that emotion is not at war with rational thought, but rather a tool of it".

Problematizing Active Learning

Goal: Provide principles for thinking about how best to overcome passivity by addressing the integrated cognitive and affective processing strategies.

Cognitively, active learning involves three components:

- 1. Building Strong Memories
- 2. Building Flexible Memories
- 3. Building Control of Memories

knowledge, skills, experiences

1. Building Strong Memories:

- Meaningful Practice/Experience
- Retrieval Practice/Experience
- Spacing Practice/Experience
- Verbal Practice/Experience

(Relate NK to PK)(Testing Effect)(Spacing Effect)(Production Effect)

2. Building Flexible Memories:

- Elaborative Practice/Experience
- Purposeful Practice/Experience
- Prioritize Practice/Experience
- (Re)Organize Practice/Experience (Vary Organization)

(PK to NK) (Vary Use) (Attention) (Vary Organization)

3. Building Control of Memories:

- Metacognition
- Self-Regulated Learning
- Agency

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Active Learning and Emotions

One minute reflection

Consider a learning experience that you recall being 'emotional'. What did you feel (body state)? What did you name that feeling? How did that feeling either detract or enhance your process?

Affect/Emotion



heartbreak dread anger contentment avoidance anxiety fear overwhelmnostalgia wonder excitement vulnerability stress calm awe worry joy happiness frustration love disappointment lovelessness resentment

Active Learning and Emotions

- 1. Regulating emotions
- 2. Motivating emotions
- 3. Managing emotional/cognitive resources

Regulating emotions



Regulating emotions

Cognitive re-appraisal:

 reframing of negative appraisal to one that is more desirable (still based in reality)

Regulating emotions



Regulating Emotions

- 1. Cognitive reappraisal/mindfulness intervention:
 - Student performed better on final exam items from intervention days
 - Brief focusing activities at beginning of class increased long-term learning
- 2. Instructed reappraisal (online)
 - Instructed reappraisal
 - Reappraisal = higher engagement; higher learning outcomes

1. Cavanagh, S.R., Lang, J.M., Birk, J.L., Fulwiler, C.E., & Urry, H.L. (2019). A Multicourse, Multisemester investigation of the impact of cognitive reappraisal and mindfulness instruction on short-and long-term learning in the college classroom.

2. Strain, A. C., D'Mello, S.K. (2015). Affect regulation during learning: The enhancing effect of cognitive reappraisal

Motivating Emotions

Control-value theory

(Pekrun, 1992)

APPRAISAL OF CONTROL AND VALUE ACTIVATING OR DEACTIVATING ACTIVITY EMOTIONS

LEARNING & ACHIEVEMENT

Motivating emotions

	Activating	Deactivating
Positive	Enjoyment Hope Joy Pride	Relaxation Relief Contentment
Negative	Anger Anxiety Shame	Boredom Frustration Hopelessness Sadness Disappointment
(Pekrun, 2014)	A CONTRACTOR OF	

Emotions and motivation: A study

Learner task value + control

Learner control

Learning outcomes

Learning outcomes

Stark, L., Malkmus, E., Stark, R., Brunken, R., & Park, B. (2018). Learning-related emotions in multimedia learning: An application of control-value theory

Managing emotional/cognitive resources



Img: mcdreeamiemusings.com

New approaches

- 1. Cognitive-affective theory of learning with media (CATLM), (Moreno, 2005):
- 2. Augmented Cognitive Load theory (Huk & Ludwigs, 2009)
- 3. Integrated Model of Cognitive-Affective Learning with Media (ICALM), (Plass & Kaplan, 2016)

Problematizing Active Learning

Goal: Provide principles for thinking about how best to overcome passivity by addressing the integrated cognitive and affective processing strategies.



Retrieval & Reappraisal

Can I provide opportunities for students to retrieve and apply knowledge & skills across time? Can I help my students reframe negative/deactivating emotions before beginning the activity?

Agency & Motivation

Can I provide opportunities for students to choose their own paths of learning and expression. What opportunities can I provide for them to have choice/control with the assignment? How can I help them see the value?

Flexibility & Focus

Can I provide opportunities for students to practice in various ways and for various purposes? How can I design activities to decrease extraneous load and provide them opportunities to focus?

What No One's Telling You About Active Learning

- 1. Active learning has no agreed upon definition.
- 2. Active learning is more complicated than a strategy.
- 3. Active learning fosters strong, deep, and controlled cognition.
- 4. Active Learning leverages emotions.
- 5. Active Learning is the synthesis of cognition, emotion, & behavior.

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